Team Mocha Asset List

**Systems**:

* Dialogue (very similar to persona Q)
  + Two characters speaking to each other through text on the screen
  + There will a dialogue box that pops up when this happens
  + There will be 3D characters on the screen as well when this happens. Clicking through certain text will trigger appropriate animations
  + Occasionally the player will be able to pick between multiple responses
  + Some responses will cause the NPC’s Affection Level to go up more than others
* NPCs
  + For now there are just 3 NPCs, but we will add more if we have the time to expand
  + Each character will have a profile that the player can view with their current “Affection Level” level for the player
  + The Affection Level will have three hearts that get filled one by one as the player gets a certain amount of points for each character (they can get points by completing minigames or choosing certain dialogue options)
  + There will also be certain special events that raise the Affection Level a substantial amount (most likely special calendar events mentioned below)
  + When an NPC’s Affection Level fills up a special cutscene will be triggered with that NPC
* Minigames – Individual minigames are still being workshoped, but their overall system should be similar to cooking mama
  + Player will be pulled to a different screen with a fixed camera to perform a minigame
  + They can gain points based on speed and performance
  + There will be a screen at the end showing how well the player did and then the points will feed back into the Affection level mentioned previously
* Passage of time (very similar to time passing in harvest moon)
  + The game will take place over the course of three months
  + There will be a calendar that the player can view to show where they are in the timeline
  + Certain events will happen each day and when those events are over the day will end (no real time counter)
  + The player will sometimes work night shifts when they come into work. On these days different NPCs will visit
  + There will be special events that occur on certain dates of the calendar (for example: birthdays)